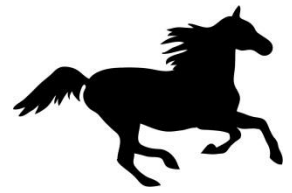


Conquering the Flamborough Steepe



Big Idea: The nomadic empires, and the systems they created, still echo in their successor nations and states. *Ancient history informs us about the modern era.*

Each table group will have a great khan identified to lead a conquest of the great Flamborough Steepe. The remaining group members will be the khan's loyal offspring (of which there are many), as well as the khan's best friend (blood brother or sister) – each commanding an army of their own.

Great khan: 100 warriors (with horses) under their direct rule + 2 cannons

Best friend of the khan: 100 warriors (with horses) under their direct rule + 2 cannons

Children of the khan: 50 warriors (with horses) under their direct rule

Task:

- Formulate a plan to conquer the Flamborough Steepe and all of its settlements. Be as detailed as possible, using all of your “family” in the process. Use Chinggis Khan and Tamerlane as role models.
- Establish a system by which your khan will rule the Flamborough Steepe – how will the khan's authority be felt and maintained in the steepe's settlements?
- Deal with what happens next . . .

